

Loud Neighbors Sound



music • recording • production

Museum Projects *Revised July 2012*

Science Museum of Minnesota	"Real Pirates"	Dialogue / Designed Sound Recorded and finished audio
University of Minnesota Heritage Gallery Object Theater	"Honoring Our Heritage"	Interactive Exhibit - Composed Music Recorded and finished audio
Landmark Center Museum St. Paul, Minnesota	Gangster Exhibit-	Composed music / Designed sound Recorded and finished audio
Minnesota History Center	"Home Place Minnesota"	Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio
Minnesota History Center	Wild Ricing Exhibit -	Audio production / Designed sound
Minnesota History Center	Boxcar Exhibit -	Audio production / Designed sound
Minnesota History Center	Grain Mill Exhibit -	Audio production / Designed sound
Minnesota History Center	"Everything Must Change"	Family / Loss Exhibit - Produced music / Designed sound Audio production
Native American Center Lake Mille Lacs, Minnesota	Ojibway Exhibit -	Audio production / Designed sound

Minnesota History Center	<p>“Our Gathering Places - African Americans in Minnesota”</p> <p>Multi-media Theatre - Produced music / Designed sound Recorded and finished audio</p>
Historic Fort Snelling	<p>“History Under the Floorboards”</p> <p>Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio</p>
Minnesota History Center	<p>“Jewish Women - Unpacking on the Prairie”</p> <p>Multi-media Theatre - Produced music / Designed sound</p>
Science Museum of Minnesota	<p>“Silent but Deadly”</p> <p>Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio</p>
Jeffers Petroglyphs Visitor Center Pipestone, Minnesota	<p>“Jeffers Petroglyphs”</p> <p>Multi-media Theatre - Produced music / Designed sound Recorded and finished audio</p>
Minnesota History Center	<p>“Pillar of Fire”</p> <p>Multi-media Theatre - Souix Treaty - Produced music / Designed sound Recorded and finished audio</p>
Science Museum of Minnesota	<p>“Earth Changes”</p> <p>Multi-media Object Theatre - Composed music Recorded and finished audio</p>
Akta Lakota Museum and Cultural Center Chamberlain, South Dakota	<p>“Camp Circle”</p> <p>Interactive Exhibit - Designed sound Recorded and finished audio</p>
National Constitution Center Philadelphia, Pennsylvania	<p>“Your Bill of Rights”</p> <p>Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio</p>
Cornell University Lab of Ornithology Ithaca, New York	<p>“How We Listen”</p> <p>Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio</p>

The Bakken Museum	“Frankenstein”	Multi-media Object Theatre- Composed music / Designed sound Recorded and finished audio
Minnesota History Center	“Forest Fire”	Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio
Science Museum of Minnesota	“Chinasaurus - Dinosaurs of China”	Interactive Exhibit - Produced music / Designed sound Recorded and finished audio
Dakota County Historical Society Hastings, Minnesota	“LeDuc House”	Multi-media Object Theatre - Composed music / Designed sound Recorded and finished audio
Landmark Center Museum St. Paul, Minnesota	“Uncle Sam Worked Here”	Composed Music / Designed Sound Recorded and finished audio
Rokeby Farms Museum Ferrisburgh, Vermont	“Abolition - Voices from Slavery”	Interactive Exhibit - Designed Sound Recorded and finished audio